Technical Report



The DEF CON Recon Village Subdomain Enumeration Challenge: A Retrospective

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Executive Summary

At the 2023 DEF CON, the <u>Recon Village</u> ran the "<u>ReconAacharya Subdomain Enumeration Challenge</u>." Subdomain enumeration is a terrific subject for a cybersecurity competition, since it is often a key first step in attack surface assessment. This report is a post-hoc discussion of the DomainTools-affiliated team's submission to that challenge. In addition to describing our solution, we also describe an alternative approach that can yield two orders of magnitude more results than our team's winning submission at DEF CON 2023.

Organizers provided participants with 14,917 starting "seed" domains. Participants were tasked with finding as many subdomains (aka "fully qualified domain names" or "FQDNs") based upon those seeds as possible during a 72-hour time window. Valid FQDNs would earn a point; invalid FQDNs would lose a point, and if a participant submitted more than 1,000 bogus FQDNs, they could be disqualified. Discovered FQDNs had to satisfy constraints. For example, only "A", "CNAME", "MX", or "TXT" records would count. The FQDNs needed to be based on the supplied "seed" domains. The FQDNs needed to be resolvable via Google's 8.8.8.8 public resolver. Wildcard domains couldn't be exploited. FQDNs for submission had to be listed one per line in files no larger than 25MB, and no more than 100 files could be submitted for scoring.

DEF CON's 2023 winner was a team of current and former DomainTools employees. The DomainTools-affiliated team (DT) chose to use an open source tool called subfinder that leveraged DomainTools Farsight DNSDB Standard Search (DNSDB), winning with a submission of a little over 4.1 million FQDNs. While the DomainTools team prevailed, their submission of 4.1 million FQDNs for the 14,917 "seed" domains translated to an average of just 275 FQDNs per seed domain, and an average discovery rate of only around 30 FQDNs/second. Given that DNSDB can return up to a million results for a single domain query, the submission, while sufficient to win this challenge, appeared to leave room for improvement.

In particular, one big opportunity for improvement would be to use DNSDB Flexible Search instead of DNSDB Standard Search. Each Flexible Search query can return up to a million results per query, and customers can run up to ten DNSDB API queries in parallel. Each Flexible Search query result consists solely of a unique query and type (RRname and RRtype) combination, making DNSDB Flexible Search perfectly suited to FQDN enumeration.

Time fencing is a fundamental "knob" controlling how Flexible Search performs by limiting results to observations during a given time window. By varying the time fence used, we can balance how many FQDNs we find against our risk of finding now-unresolvable domains AND our script's run time. Sample run times for time fences of a week, month, or quarter range from 30 minutes to just over two hours, returning a million+ results in each case:

DNSDB Flexible Search (10 Streams)			
7 day time fence (run time: 29:52)	30 day time fence (run time: 50:00)	90 day time fence (run time: 121:01)	
104,274,176 raw FQDNs	213,455,787 raw FQDNs	368,166,151 raw FQDNs	

Those raw results can then be validated using active queries. To complete validation in a timely fashion, a parallel resolver such as <u>massdns</u> must be used. Quoting that site, "Without special configuration, MassDNS is capable of resolving over 350,000 names per second using publicly available resolvers."

However, recall that submitted files can only be 25MB in size, and we can upload no more than 100 of those. Taking the shortest FQDNs we found, our final result (100 files no larger than 25MB) ==> **89,280,343** subdomains.

Some of the "seed" domains for the contest were potentially sensitive, such as domestic or international gov/mil domains, critical infrastructure domains, financial institution domains, security company domains, etc. We recommend voluntarily refraining from enumerating any believed-to-be-sensitive seed domains ("filtering") for two primary reasons: first, the domains discovered and submitted for the challenge would be publicly released, including to potential adversaries, and second, sensitive domains are disproportionately likely to be actively monitored/aggressively protected (e.g., access rate-limited via tarpitting).

The truly difficult part of the challenge is identifying and excluding so-called "deep wildcards," should you need to do so. Regular wildcards are registrable domains (effective 2nd-level domains) that will resolve literally any hostname. "Deep" wildcards involve wildcarded more-specific FQDNs. "Deep" wildcards can only be identified by active probing: does a synthetic name constructed by adding a random string as a hostname successfully resolve? Conveniently, the contest organizers stated, notwithstanding their initially-specified rules, that "Wildcards were handled at domain level, and have been removed. However, wildcards at a nested level were not removed at the time of processing, as nested wildcard subdomains are very unpredictable and difficult to identify."

We nonetheless demonstrate an approach to doing so, reducing the number of discovered domains to **29,408,813**. We finish by recommending that wildcard domains be routinely tracked and reported from time of discovery given the risks they represent.

	2023 DEF CON-Winning Run Using "subfinder" with DNSDB (365- day time fence) (baseline comparator)	DNSDB Flexible Search (10 Streams) 90-day time fence
Raw FQDNs	(not tracked)	368,166,151
FQDNs After filtering	4,060,439	206,142,295
Submittable (or submitted) FQDNs	4,060,439	89,280,343
Likely true unique subdomains	n/a	29,408,813

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1. Introduction

During DEF CON in Las Vegas in August 2023, on-site DomainTools staff and alumni participated in the "Recon Village Aacharya Subdomain Enumeration Contest." The idea behind that contest? Given a set of "seed" domain names, how many subdomains (aka "Fully Qualified Domain Names" or "FQDNs") could you identify "under" those domains during the allotted time? For more on the exact parameters of this event, see:

- <u>https://github.com/ReconVillage/reconaacharya/blob/main/domains.txt</u>
- <u>https://www.reconvillage.org/post/the-recon-aacharya-contest-community-data-release</u>
- https://www.domaintools.com/resources/blog/hunting-subdomains-at-def-con-31/
- https://riskreboot.substack.com/p/snatching-defeat-from-the-jaws-of

The DomainTools-affiliated team consisted of the following individuals (in alphabetical order by last name):

- Dan Fernandez (DomainTools alumnus)
- Steven Hallman (Solutions Engineer)
- Tim Helming (Security Evangelist)
- Sean McNee (VP of Research and Data)
- Dan Nunes (VP of Product), and
- Daniel Schwalbe (Chief Information Security Officer)

The DomainTools-affiliated team won the contest (and received a cool PS5 gaming console as a prize)! Even with the excitement from the win, we know there's room for improvement, particularly away from the pressure of an ongoing event and with more time and resources. Can we identify "lessons-learned" for next time? The contest also explicitly states "winners are expected to share their techniques and demonstrate them. Writeups are encouraged, allowing the community to learn from their approaches and insights."

All of the contest participants – organizers and teams (DomainTools-affiliated team and non-DomainTools teams alike) – did a great job, and we don't mean in any way to diminish anyone's efforts by producing and sharing this retrospective.

2. The Challenge in a Nutshell

The challenge provided participants with a list of 14,917 base domains chosen by the contest organizers. Participants were to identify as many subdomains (aka FQDNs) based on those base domains as possible from 10AM PDT on 11th Aug 2023, through 11:59 PM PDT on 12th Aug 2023 (roughly 1 day and 14 hours). Only subdomains with an RRtype of A, CNAME, MX, or TXT record type would count.¹

Subdomains had to be resolvable via Google's 8.8.8.8 intentionally-open recursive resolver. Any stale or bogus entries that failed to actively resolve would be penalized: "Each valid subdomain adds 1 point to your score, while each invalid subdomain deducts 1 point". Symmetric scoring (+1 for a good FQDN, -1 for a bad FQDN)

¹ The author is always a bit sad to see AAAA (IPv6) records overlooked

might tempt some people to skip validating the domains they'd submit altogether, but another contest rule provided that "Additionally, submitting an excessive number of invalid subdomains (e.g., +1,000) may also result in a ban." The stated limit of just 1,000 invalid subdomains is actually quite strict – 1,000 invalid domains for even 4,000,000 results would be just a 0.025% failure rate! That's really pretty strict if actually enforced.²

Wildcard domains (domains that can resolve an infinite number of domains for random subdomains) might also needed to be carefully managed ("Exploiting wildcard subdomains is strictly prohibited.")³

Participants could upload a maximum of 100 files of results, with each file limited to 25MB. If we assume domain names are perhaps 11-16 octets long, and "25MB" actually means 25,000,000 bytes (e.g., "decimal" megabytes), that implies just 156,250,000⁴ to perhaps 227,272,727⁵ domains might be able to be submitted. A distinct possibility: contestants might discover more results than could be submitted.⁶

There was also some ambiguity around what it meant to "successfully resolve" a FQDN. Some names can be queried and will return a "NOERROR" (RCODE=0) response, even if zero answer records are provided. For example:

\$ dig ipv6.l.google.com A

; <<>> DiG 9.17.21 <<>> ipv6.l.google.com A
;; global options: +cmd
;; Got answer:
;; ->>HEADER<<- opcode: QUERY, status: NOERROR, id: 7279
;; flags: qr rd ra; QUERY: 1, ANSWER: 0, AUTHORITY: 1, ADDITIONAL: 1
[snip]</pre>

Following discussions with participating colleagues, the consensus was that a "successful" resolution actually required the DNS to return at least one answer record, not merely returning "NOERROR." We will not consider whether a domain actually has accessible services running on the host that resolves (i.e., no connecting to the hosts themselves).

² This ban rule did not appear to have actually been enforced: all teams listed on the final challenge scoreboard had >1,000 invalid subdomains.

³ This rule also does not appear to have been enforced. When contacted about the wildcard rule after the contest, the contest administrators stated that "Wildcards were handled at domain level, and have been removed. However, wildcards at nested level were not removed at the time of processing, as nested wildcards subdomains are very unpredictable and difficult to identify."

⁴ 100*25,000,000/16=156,250,000

⁵ 100*25,000,000/11=227,272,727

⁶ That might mean that doing things like selecting short domains, thereby maximizing the "number of domains per MB," might become important.

Given all the above constraints, our fundamental question becomes:

Even though the company-affiliated team won with 4.1 million entries, that number still seemed low for 14,917 "seed" domains.

Could we have found more domains in the allotted time, and if so, how?

First, let's talk a little about the approach the DomainTools-affiliated team used this year.

3. Using the subfinder Tool to Find Subdomains

The challenge explicitly mentioned (and the DomainTools-affiliated team elected to use) a free/open source tool called "subfinder" ("Fast passive subdomain enumeration tool)." The tool is quite powerful, scraping results from up to 42 free and paid sources (provided you have your own key), but had some limitations specific to DNSDB, including:

 The tool performed DNSDB API version 1⁷ Standard Search queries. API Version 1 queries don't explicitly address truncated or incomplete queries. Taken together with short timeouts hardcoded into the tool, some results discovered in DNSDB API version 1 may not have been successfully retrieved and tallied. Given the limitations of API Version 1 calls, we simply can't know.

DNSDB API Version 1 also doesn't support DNSDB API Flexible Search. DNSDB Standard Search returns full record sets (RRsets), and may potentially "use up" results returning multiple variants of a single DNS query (RRname). We'll discuss this in detail further below.

• The subfinder tool did not initially "time fence"⁸ the results returned. Without time fencing, DNSDB results may be from any time all the way back to June 2010. Historical results have a heightened likelihood of not resolving currently.

The DomainTools team modified the tool to use a 365-day time fence. That one year period is a reasonable choice for a DNSDB time fence, but potentially not an optimal one. Is it possible that a shorter time fence (7-day, 30-day, or 90-day time fence, etc.) might have been better? Or should the time fence have been even longer?

• The subfinder tool attempted to request one trillion (1,000,000,000,000) results per DNSDB API query. The default number of results returned by DNSDB API is normally 10,000 per query and the maximum is one million (1,000,000) results per query. Fortunately, the DNSDB API server intelligently interprets requests for more than a million results as "please give me as many results as possible," so ultimately this proved to be a "benign error."

⁷ https://www.domaintools.com/resources/user-guides/farsight-dnsdb-api-version-1-documentation/

⁸ https://www.domaintools.com/resources/blog/farsights-dnsdb-time-fencing-a-post-attack-time-machine/

In some cases, domains may have more than a million results available. When more than a million
results are available for a domain, and you'd like an answer that's as inclusive as possible, the standard
recommendation is to make additional "offset" queries to "page forward" and retrieve additional results.
Using three more offset queries (each for up to a million additional results) could have significantly
expanded the set of returned results.

DomainTools <u>has since contributed</u> an update to subfinder to address many of these shortcomings, where possible, given the design of the tool.

Let's now set the subfinder tool aside, and focus on a complete *"tabula rasa"* approach to the problem. See the following outline:

Exclude wildcard seed domains

Exclude sensitive seed domains

Edit remaining seed domains, creating dnsdbflex commands with appropriate time fencing

> Split dnsdbflex queries into 10 chunks

Run 10 parallel query streams

Keep results where RRtype is { A | CNAME | MX | TXT }

Now keep just the RRnames

Sort and uniquify

Validate resolvability with massdns active queries

Optional: create synthetic FQDNs and test for any potential deep wildcards

Split results into chunks of no more than 25MB. Submit up to 100 such chunks for scoring.

Figure 1. Alternative Approach to the Subdomain Enumeration Challenge

4. "Seed" Domains to Refrain from Enumerating

The contest rules did not explicitly require contestants to enumerate all provided "seed" domains – as far as we can tell, you had the option to "pick and choose" a subset of domains and RRtypes (from the set A, CNAME, MX, TXT) you'd like to focus on and you could also choose the order in which you'd like process those domains and RRtypes.

Passive DNS queries are "safe" in the sense that when you make them, you don't interact with live DNS operations, you're just querying a database. We could safely query any/all of the contest supplied seed domains if we restricted ourselves to just making passive DNS queries. Active queries, on the other hand, as the contest required, might actually impact some seed sites or resolver operators.

Contest organizers were also candid about their plans to publicly disclose the results submitted by participants. This might also have implications for some of the seed sites, publicly exposing FQDNs that they might have assumed were not publicly known/knowable.

So, what domains could be considered for voluntarily omitting, whether for pragmatic reasons or as a matter of professional discretion/ethical self-restraint?

- Some seed domains might be wildcards. Making a single active probe of all 14,917 base domains (using a randomly chosen test hostname) allowed us to quickly identify 28 base domains that will act as wildcards for any/all names. These were: aax.com, adda247.com, airmap.com, allcommonstories.com, archdaily.com, asapp.com, azurefd.us, bt1207ka.top, chefishoani.com, dergipark.org.tr, emule.org.cn, idencys.nl, javgo.net, klickly.com, lansweeper.com, my.com, njav.tv, okdiario.com, pfxcloud.com, premierhero.com, skrbtla.top, technical-service.net, vidhub.top, vlibras.gov.br, wuqianka.top, x666x.me, yhvod.net, and yourbestjournal.com. Under the terms of the contest, these should be excluded from enumeration.
- Another more subtle wildcard-related question: many domains may have a wildcard for MX purposes including marriott.com, lincoln.com, honda.com, huntington.com, coca-cola.com, ford.com, and honeywell.com. e.g., testing a random synthetic hostname, an A/CNAME record might not resolve, but the MX might:

\$ dig nvmofvmosvd.telekom.de
[NXDOMAIN]

BUT...

\$ dig nvmofvmosvd.telekom.de mx

[•••]					
nvmofvmosvd.telekom.de.	3600	IN	MX	100	mailin23.telekom.de.
nvmofvmosvd.telekom.de.	3600	IN	MX	100	mailin43.telekom.de.

nvmofvmosvd.telekom.de. 3600 IN MX 100 mailin33.telekom.de. nvmofvmosvd.telekom.de. 3600 IN MX 100 mailin13.telekom.de.

We can't (and won't!) know about these RRtype-specific wildcards unless we explicitly test each seed domain or each discovered FQDN for all four RRtypes of interest

- Some domains found in passive DNS may use "tarpitting" (simply "hanging" or "timing out") if actively queried. We recommend skipping those recalcitrant domains when you find them there are plenty of other domains you can focus on, instead. Speed counts during a time-limited challenge, and tarpitting hurts throughput.
- Gov/mil domains, and the foreign equivalents thereof, are another obvious category of domains we might exclude. The contest operators stated that they intended to publicly share the results of the contest, and they've done what they've promised to do. We wouldn't want to equip any potential adversary with free reconnaissance details relating to potentially sensitive governmental domains. We will also note that in some cases it can be all-to-easy to accidentally include some governmental domains even when we don't mean to do so. For example, consider gc.ca, as used by the Government of Canada it's easy to overlook that domain because it doesn't use a typical "gov" or "mil" label.
- We also wanted to exclude life/safety-related domains such as medical centers and critical infrastructure (power grid operators, gas line operators, airlines, etc.) we wouldn't want to inadvertently interfere with the operation of critical facilities or hinder the treatment of someone who's sick or having a medical emergency just to try to win a contest! This resulted in exclusion of sites such as clevelandclinic.org, mayoclinic.org, delta.com, united.com, etc.
- Probing banks and other financial institutions might result in their security teams getting paged or in other protective measures being deployed. Those considerations resulted in excluding domains such as barclays.co.uk, capitalone.com, discovercard.com, mastercard.com, paypal.com, visa.com, westernunion.com, and so on.
- Cyber infrastructure-related organizations (such as icann.org, apnic.net, and ripe.net) are still another example of domains that deserve special "exemption from enumeration status" given the significance of their role in the Internet ecosystem.
- Any cybersecurity companies we noticed were also excluded (you can think of this as "professional courtesy" if you like). We don't mind including our own domaintools.com which happened to be in the list, however.
- Adult-only domains (such as pr0n, gambling, and similar "NSFW" sites) were candidates for exclusion, too. The content of those sites might not be legal in all jurisdictions or for all audiences.

We apologize in advance for any "special" domains of the above sorts that we may have accidentally overlooked.

5. Farsight DNSDB Standard Search vs. Flexible Search

Per our outlined plan, we'll use Farsight DNSDB, now part of DomainTools, to find the FQDNs associated with our list of seed domains. The DNSDB API has two potentially relevant search modes: DNSDB Standard Search and DNSDB Flexible Search.

DNSDB Standard Search

DNSDB Standard Search is the best-known DNSDB search mode. It can perform queries using left hand whole-label wildcards, e.g., you could search for things like *.example.com. Superficially, DNSDB Standard Search feels like it would be perfect for this challenge.

However, consider what DNSDB Standard Search returns for results: It tracks and returns full "RRsets" – five-tuples consisting of an RRname, RRtype, Rdata, Bailiwick, and source (sensor or zone file) for each result. Each unique RRset returned counts against the maximum of a million results that can be retrieved for a given pattern of interest in a single query.

For example, if we make a standard search in the DNSDB API for www.whitman.edu, we find three results, differing solely in their Rdata IP address values. These get tracked and reported separately in DNSDB API Standard Search:

\$ dnsdbq -r www.whitman.edu -s -k first

;; record times: 2010-06-24 13:49:41 .. 2014-03-27 16:40:25 (~3y ~277d)
;; count: 940920; bailiwick: whitman.edu.
www.whitman.edu. A 199.89.174.13
;; record times: 2014-03-26 21:27:00 .. 2022-04-18 17:13:39 (~8y ~24d)
;; count: 1616593; bailiwick: whitman.edu.
www.whitman.edu. A 199.89.174.11
;; record times: 2022-04-18 17:23:31 .. 2023-09-07 21:22:17 (~1y ~142d)
;; count: 215887; bailiwick: whitman.edu.
www.whitman.edu. A 216.176.184.235

Three results yielding just one name? Not a material issue. However, sometimes you may run into single RRnames that have millions of unique RRsets for just a single fully qualified domain name and RRtype. For example, consider the FQDN:

abj-clb-spider-1728190622.cn-north-1.elb.amazonaws.com.cn.

We'll make an initial query for up to a million results from over a ninety day period:

```
$ dnsdbq -r abj-clb-spider-1728190622.cn-north-1.elb.amazonaws.com.cn/A
-10 -A90d -j
-T datefix >
abj-clb-spider-1728190622.cn-north-1.elb.amazonaws.com.cn.jsonl
dnsdbg [2023-09-07 23:25:36]: Database API limit: Result limit reached
```

Decoding that command:

- We're using dnsdbq, our command line client (see https://github.com/dnsdb/dnsdbq):
- We're searching RRnames (-r) (DNS queries) for the exact domain name specified
- We're only interested in "A" records (/A)
- We want up to a million results (-10 ("dash ell zero"))
- We're only interested in results that were seen sometime in the last 90 days (-A90d)
- We want output in JSON Lines format (-j)
- We want datetimes shown in human format (rather than Un*x seconds): -T datefix
- We want our results to be piped into the specified output file (> filename)

Since DNSDB told the user that the result limit had been reached, we know that there might still be **more results** if we were to make an additional offset query, "paging forward" through our results pool. Doing so entails using the -0 (dash capital O) option, appending the output (>>) onto our first tranche of results:

```
$ dnsdbq -r abj-clb-spider-1728190622.cn-north-1.elb.amazonaws.com.cn/A
-10 -A90d -j
-T datefix -01000000 >>
abj-clb-spider-1728190622.cn-north-1.elb.amazonaws.com.cn.jsonl
dnsdbq [2023-09-07 23:26:21]: Database API limit: Result limit reached
$ dnsdbq -r abj-clb-spider-1728190622.cn-north-1.elb.amazonaws.com.cn/A
-10 -A90d -j
-T datefix -02000000 >>
abj-clb-spider-1728190622.cn-north-1.elb.amazonaws.com.cn.jsonl
dnsdbq [2023-09-07 23:26:54]: Database API limit: Result limit reached
$ dnsdbq -r abj-clb-spider-1728190622.cn-north-1.elb.amazonaws.com.cn/A
-10 -A90d -j
-T datefix -0300000 >>
abj-clb-spider-1728190622.cn-north-1.elb.amazonaws.com.cn.jsonl
dnsdbq [2023-09-07 23:26:54]: Database API limit: Result limit reached
$ dnsdbq -r abj-clb-spider-1728190622.cn-north-1.elb.amazonaws.com.cn/A
-10 -A90d -j
-T datefix -0300000 >>
abj-clb-spider-1728190622.cn-north-1.elb.amazonaws.com.cn.jsonl
dnsdbq [2023-09-07 23:28:01]: Database API limit: Result limit reached
```

After running that full set of four queries, we can confirm that we now have 4,000,000 results:

\$ wc -l abj-clb-spider-1728190622.cn-north-1.elb.amazonaws.com.cn.jsonl
4000000 abj-clb-spider-1728190622.cn-north-1.elb.amazonaws.com.cn.jsonl

So, what the heck is going on? How can there be 4,000,000 unique RRsets associated with just one FQDN? Answer: each of the RRsets separately tracks a unique combination of Rdata IP address values. Let's look at the data more closely:

```
$ more abj-clb-spider-1728190622.cn-north-1.elb.amazonaws.com.cn.jsonl
{"count":1,"time first":"2023-06-20 18:57:19",
"time last":"2023-06-20 18:57:19",
"rrname": "abj-clb-spider-1728190622.cn-north-1.elb.amazonaws.com.cn.",
"rrtype":"A", "bailiwick": "cn-north-1.elb.amazonaws.com.cn.", "rdata": ["43
.196.4.90",
"52.80.6.198", "52.80.21.148", "52.80.28.126", "52.80.38.86", "52.81.119.56",
"71.131.255.137", "140.179.153.199"] }
{"count":1,"time first":"2023-06-20 19:15:14",
"time last":"2023-06-20 19:15:14",
"rrname": "abj-clb-spider-1728190622.cn-north-1.elb.amazonaws.com.cn.",
"rrtype":"A", "bailiwick":"cn-north-1.elb.amazonaws.com.cn.", "rdata":["43
.196.4.90",
"52.80.6.198", "52.80.21.148", "52.80.28.126", "52.80.164.52", "54.223.107.44
",
"54.223.135.134", "71.131.232.164"] }
[etc, etc, etc for four million results]
```

We can identify the unique IP addresses that make up that pool using jq (see https://jqlang.github.io/jq/) and sort -u:

```
$ jq -r '.rdata[]' <
abj-clb-spider-1728190622.cn-north-1.elb.amazonaws.com.cn.jsonl | sort -u
> all-the-ips.txt
$ wc -l all-the-ips.txt
375 all-the-ips.txt
```

So, we now know the full pool of IPs is only 375 IPs in size. But can we really end up with over 4,000,000 unique combinations of 8 IPs from a pool of just 375 IP addresses? Through the magic of combinatorial math, yes. Given 375 objects, choosing 8 without replacement is 8,996,714,454,741,750 order-insensitive combinations. That's a lot of combinations.

In this example, we've "run through" or "used up" four million queries just returning combinations of 375 IP addresses for one RRNAME! The DEF CON subdomain enumeration contest does not care about unique RRsets, just if unique RRnames actually return results. In this case, we didn't need four million results, we only needed one.

DNSDB Flexible Search

Fortunately, there is DNSDB Flexible Search. As its name implies, it affords greater flexibility with how searches can be represented and submitted to DNSDB. It can do <u>keyword searches and regular expression</u> <u>searches</u>.

So how does Flexible Search help in this case? Well, Flexible Search only returns unique (RRname, RRtype) combinations, exactly what we need for this contest! Normally "more detail is better," but in this case, the reduced information tracked and returned by DNSDB Flexible Search means that it can return more unique (RRname, RRtype) combinations than from an equivalent DNSDB Standard Search.

To see what this all looks like, let's repeat our amazonaws.com.cn example domain using our dnsdbflex tool (https://github.com/farsightsec/dnsdbflex). Instead of finding four million RRsets, we get one result for the RRname:

\$ dnsdbflex --regex
"^abj-clb-spider-1728190622\.cn-north-1\.elb\.amazonaws\.com\.cn\.\$"

```
{"rrname":"abj-clb-spider-1728190622.cn-north-1.elb.amazonaws.com.cn.",
"rrtype":"A"}
```

Now let's try using Flexible Search with a **wildcard pattern**.⁹ For example, let's try searching *.custhelp.com, one of the contest's supplied domains, over a 90 day time window for up to one million results:

\$ dnsdbflex --regex "\.custhelp\.com\.\$" -10 -A90d > custhelp.com.jsonl

We formally write our regular expression with backslashed dots (so they're treated as literal periods), the formal trailing dot that's on every DNSDB domain name, and a right hand anchor just in case this string might otherwise end up found in the middle of some other name.

When we run that command, we find 22,601 results, largely comprised of RRtypes relevant to our challenge:

```
$ wc -1 custhelp.com.json1
22601 custhelp.com.json1
$ jq -r '.rrtype' < custhelp.com.json1 | sort | uniq -c | sort -nr
22347 A
118 CNAME
68 AAAA
40 TXT
28 MX</pre>
```

The contest isn't interested in AAAA's, so let's just keep unique RRnames with "A," "CNAME," "TXT," or "MX" RRtypes:

```
$ egrep '("A"|"CNAME"|"TXT"|"MX")' custhelp.com.jsonl | jq -r '.rrname' |
sort -u > wanted-results.txt
$ wc -l wanted-results.txt
22483 wanted-results.txt
```

We now have an approach that seems perfectly targeted to find precisely the sort of names we're after.

⁹ These are wildcard DNSDB queries, not wildcard domain names. For details on the formatting of these expressions, see https://www.domaintools.com/resources/user-guides/dnsdb-farsight-compatible-regular-expressions-fcre-reference-guide/

6. Enumerating Our Seed Domains with Flexible Search

Now that we've identified an appropriate approach, let's try it with our seed domains. We've excluded the domains known to be wildcards, but otherwise left the rest of the domains (14,890) in our test set since we're just making passive queries at this point.

We ran a sequential set of queries with a little script that looked like:

```
date
dnsdbflex --regex "\.0123movie.net\.$" -10 -A90d > 0123movie.net.jsonl
dnsdbflex --regex "\.0800-8051.nl\.$" -10 -A90d > 0800-8051.nl.jsonl
dnsdbflex --regex "\.0900-8844.nl\.$" -10 -A90d > 0900-8844.nl.jsonl
dnsdbflex --regex "\.09008844.nl\.$" -10 -A90d > 09008844.nl.jsonl
dnsdbflex --regex "\.10010.com\.$" -10 -A90d > 10010.com.jsonl
[...]
dnsdbflex --regex "\.zztongyun.com\.$" -10 -A90d > zztongyun.com.jsonl
dnsdbflex --regex "\.zztongyun.com\.$" -10 -A90d > zztongyun.com.jsonl
dnsdbflex --regex "\.zztongyun.com\.$" -10 -A90d > zztongyun.com.jsonl
dnsdbflex --regex "\.zzzmh.cn\.$" -10 -A90d > zzzmh.cn.jsonl
dnsdbflex --regex "\.zzzmh.cn\.$" -10 -A90d > zzzmh.cn.jsonl
```

Running that script sequentially took 13 hours, 10 minutes, and 50 seconds, with these clock times:

Fri 08 Sep 2023 06:30:55 AM UTC Fri 08 Sep 2023 07:41:45 PM UTC

Those runs found nearly 400 million unfiltered results, potentially including deep wildcards:

\$ wc -1 *.jsonl
[...]
399,857,969 total

How many results did we see for each of our runs? There was a wide range of results – from zero results per query to over 2.8 million results/query. We can use a little Python3 Seaborn graphics program to build a cumulative distribution histogram (Figure 2):

```
$ cat distplot.py
import seaborn as sn
import matplotlib.pyplot as plt
import pandas as pd
pd.option_context('mode.use_inf_as_na', True)
df = pd.read_csv("sorted-output-line-counts")
# handle the log(0) problem
df["results_returned_by_dnsdbflex"] += 1
fig, ax = plt.subplots(figsize=(7, 4))
sn.histplot(df, x="results returned by dnsdbflex", cumulative=True,
```

```
log_scale=10, fill=False, bins=100)
plt.title("Results per run returned by dnsdbflex")
plt.xlabel("number of dnsdbflex run with this count")
plt.xlabel("log10( (observations returned per run)+1 )\n")
plt.ylabel("cumulative observations out of 14890")
plt.savefig('distro.pdf')
```

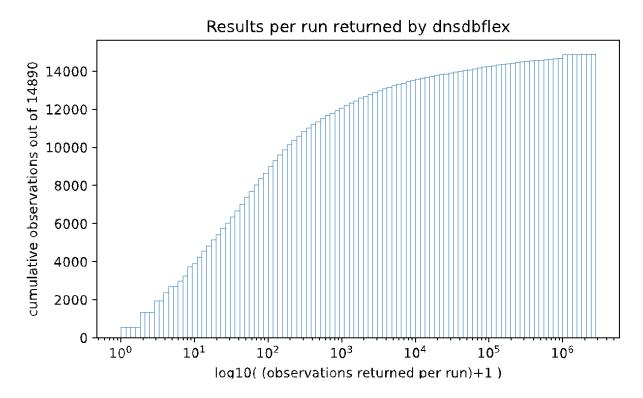


Figure 2. Cumulative Distribution Showing the Number of Runs Returning N or Fewer Results

You might be surprised to see dnsdbflex return more than a million results (e.g., there are bars going "past" 10^6 on the X axis) since a million is the largest number of results we can ask to receive. The explanation for this is simple: one million is the maximum number of unique RRnames we can receive for any single RRtype for a Flexible Search query, but since an RRname can have multiple RRtypes in the results, that can sometimes result in more results than expected when all RRtypes are considered.

Let's look at the results from doing one Flexible Search query, in this case for pages.dev.jsonl (our results for *.pages.dev).

That single run returned 2,814,313 results. Looking at the distribution of RRtypes, we see that there are multiple RRtypes, but each RRtype has less than 1,000,000:

```
$ jq -r '.rrtype' < pages.dev.jsonl | sort | uniq -c
968166 A
589608 AAAA
1 CNAME
565 HINFO
```

15976 HTTPS 3 MX 652085 NS 587087 SOA 822 TXT

So how many results had a million or more records? 209 of our "seed" domains returned at least a million results from Flexible Search, see Appendix B for the results culled from the top of these results:

\$ wc -1 *.jsonl | sed 's/\.jsonl\$//' | sort -nr > sorted-output-line-counts

What about "the other end" of the distribution? What about seed domains that returned zero hits for our time fenced queries? We had 560 of those. These domains might have "real" FQDNs that we just didn't happen to see during our 90-day window, but including them would increase the chance that we'd waste time on them for no effect. We'd suggest ignoring them. See Appendix C.

7. Post Processing Our Flexible Search Results

Now that we have 399,857,969 total results, we need to post-process those and keep the relevant bits. We will remove the following

- Domains we want to voluntarily exclude
- Domains that returned zero hits
- Inapplicable RRtypes, everything beyond "A", "CNAME", "MX" and "TXT"
- The "deep wildcards", the toughest challenge to tackle

Because we named each of our output files after the respective domains, removing our to-voluntarily-exclude domains is easy enough -- just get a list of all the files-we-should-exclude, and use grep -v to exclude names matching anything in the exclusion list:

We can do a similar exclusion for empty results files:

Now we just want to keep hits that have an RRtype that's one of ("A", "CNAME", "MX", "TXT"). Note that the following command uses a slightly tricky bit of bash syntax¹⁰ that matches and dumps results from a list of files:

¹⁰ https://www.gnu.org/software/bash/manual/bash.html#Command-Substitution

```
$ time egrep --no-filename '("A"|"CNAME"|"MX"|"TXT")' $(< results_reduced.txt)
> results_with_good_rrtypes.jsonl
real 7m36.913s
user 0m55.082s
sys 0m19.628s
$ wc -l results_with_good_rrtypes.jsonl
348,489,095 results_with_good_rrtypes.jsonl
```

The above command saves just the records with the relevant RR types in results reduced.txt.

A Brief Digression Around Alternatives to egrep: Because this is a time sensitive challenge, minutes can count. Spending ~7.5 minutes on the preceding egrep (as bolded above) may seem like "too long of a time." There's some truth to that. We can reduce our elapsed time by over 4 minutes (~50%) by simply substituting ripgrep for egrep (see https://github.com/BurntSushi/ripgrep):

```
$ time rg --no-filename '("A"|"CNAME"|"MX"|"TXT")' $(< reduced.txt) >
results with good rrtypes-RG.jsonl
```

real 3m32.748s user 1m32.549s sys 0m28.486s

The number of results returned by ripgrep is the same as it was for egrep:

```
$ wc -l results_with_good_rrtypes-RG.jsonl
348,489,095 results with good rrtypes-RG.jsonl
```

This is still nearly 350 million results

Coming back to our data reduction pipeline, the next step is to extract just the relevant field we need from those records. We'll use j q for that. While not particularly speedy, it processes the output line-by-line and does not attempt to read the whole JSON Lines files into memory, so it is well-suited to our large dataset:

```
$ time jq -r '.rrname' < results_with_good_rrtypes.jsonl | sed 's/\.$//' >
just_the_rrnames
real 10m45.168s
user 12m48.551s
sys 0m36.748s
```

A Brief Digression Around Alternatives to jq and sed: As with replacing egrep, we can reduce the time for the above routine by writing a small Python3 program that leverages the fast orjson JSON library (https://pypi.org/project/orjson/):

```
import sys
import orjson
for line in sys.stdin:
    line = line.rstrip()
    results=orjson.loads(line)
    results2=orjson.dumps(results["rrname"]).decode('utf-8')
```

```
print(results2.lstrip('"').rstrip('".'))
```

sys 0m17.874s

Running this specialized code instead of jq and sed, we see a 3+ minute improvement in throughput vs the original red time above:

```
$ time test_orjson.py < results_with_good_rrtypes.jsonl >
just_the_rrnames_orjson
real 7m29.194s
user 6m52.880s
```

We now want to "uniquify" our results (e.g., eliminating duplicate RRnames). We can't do that until we've sorted the RRnames. Because we're dealing with ~350 million results, we'll do this process "one step at a time" rather than as a single consolidated Un*x pipeline, and we'll be careful to specify $LC_ALL=C$ to minimize overhead for our sort command:

\$ time LC_ALL=C sort -T . < just_the_rrnames > just_the_rrnames_sorted
real 2m21.635s
user 4m32.993s
sys 0m38.350s
\$ time uniq < just_the_rrnames_sorted > just_the_rrnames_sorted_and_uniqued
real 1m0.441s
user 0m32.325s
sys 0m11.948s

\$ wc -l just_the_rrnames_sorted_and_uniqued
346,241,655 just_the_rrnames_sorted_and_uniqued <-- We've now removed 2,247,440
duplicates</pre>

So in total, we've removed 53,616,314 results that were of the wrong RRtype or were present multiple times.

The whole preceding operation was painfully sequential. It doesn't need to be. We can run up to ten concurrent DNSDB API queries with our API key. We can also better optimize our time fencing.

8. Optimizing Time Fencing and Parallelization

By default, DNSDB will return results going back to June 2010, which is great for identifying historic low-traffic (or low-public-traffic) subdomains. However, the further back we go, the greater the chance that we'll receive historical but "no-longer-resolvable" FQDNs (i.e. hosts that have been renamed or taken off of the network).

On the other hand, if we severely curtail our time window, we increase the chance that a passive DNS sensor won't happen to observe legitimate FQDNs that actually do exist for our "seed" domains. We will test three time fencing windows (7, 30, and 90 days) to illustrate this point. Changing our time fencing might also impact dnsdbflex run times.

Speaking of run times, we also want to demonstrate the impact of running jobs concurrently. Recall that our sequential approach took over 13 hours to run. Could we reduce that by running in parallel, or would some phenomena we failed to fully understand interfere with accelerating our runs that way? There's no way to know for sure except by testing it! These time fencing runs provide a perfect "excuse" for us to do so.

We began by using an editor to add our dnsdbflex commands to the list of domains to be checked. The domains were then sorted and split into ten groups using the Un*x split command, resulting in ten roughly equal-size scripts full of dnsdbflex commands:

\$ wc -l xa[abcdefghij]

1417 xaa 1374 xab 1386 xac 1398 xad 1406 xae 1378 xaf 1393 xag 1388 xah 1380 xai 1397 xaj 13917 total

Those files looked something like:

```
$ cat xaa
date
dnsdbflex --regex "\.0123movie.net\.$" -10 -A90d > 0123movie.net.jsonl
dnsdbflex --regex "\.0800-8051.nl\.$" -10 -A90d > 0800-8051.nl.jsonl
dnsdbflex --regex "\.0900-8844.nl\.$" -10 -A90d > 0900-8844.nl.jsonl
[...]
dnsdbflex --regex "\.bbcgoodfood.com\.$" -10 -A90d > bbcgoodfood.com.jsonl
dnsdbflex --regex "\.bbci.co.uk\.$" -10 -A90d > bbci.co.uk.jsonl
dnsdbflex --regex "\.bbci.co.uk\.$" -10 -A90d > bbci.co.uk.jsonl
dnsdbflex --regex "\.bbcollab.com\.$" -10 -A90d > bbci.co.uk.jsonl
dnsdbflex --regex "\.bbcollab.com\.$" -10 -A90d > bbcollab.com.jsonl
date
```

* * *

```
$ cat xaj
date
dnsdbflex --regex "\.upcbroadband.com\.$" -10 -A90d > upcbroadband.com.jsonl
dnsdbflex --regex "\.upenn.edu\.$" -10 -A90d > upenn.edu.jsonl
dnsdbflex --regex "\.upgrade.com\.$" -10 -A90d > upgrade.com.jsonl
[...]
dnsdbflex --regex "\.zztongyun.com\.$" -10 -A90d > zztongyun.com.jsonl
dnsdbflex --regex "\.zzu.edu.cn\.$" -10 -A90d > zzu.edu.cn.jsonl
dnsdbflex --regex "\.zzmh.cn\.$" -10 -A90d > zzu.edu.cn.jsonl
dnsdbflex --regex "\.zzmh.cn\.$" -10 -A90d > zzmh.cn.jsonl
date
```

We then did three sets of runs:

- Ten parallel dnsdbflex processes with a 90-day time window, all ten streams started at Fri 08 Sep 2023 08:11:01 PM UTC. The first of the ten jobs finished at Fri 08 Sep 2023 09:43:14 PM UTC (time to first job completion: 1 hour 32 minutes and 13 seconds), while the last of the ten jobs finished at Fri 08 Sep 2023 10:12:02 PM UTC (total elapsed time 2 hours 1 minute and 1 second). Results found: 368,166,151 total
- Ten parallel dnsdbflex processes, with a 30-day time window, all ten streams started at Fri 08 Sep 2023 10:25:19 PM UTC. The first of the ten jobs finished at Fri 08 Sep 2023 10:57:24 PM UTC (time to first job completion: 32 minutes and 5 seconds), while the last of the ten jobs finished at Fri 08 Sep 2023 11:15:19 PM UTC (total elapsed time: 50 minutes and 0 seconds). Results found: 213,455,787 total
- Ten parallel dnsdbflex processes with a 7-day time window, all ten streams started at Fri 08 Sep 2023 11:41:59 PM UTC. The first of the ten jobs finished at Sat 09 Sep 2023 12:00:28 AM UTC (time to first job completion: 18 minutes and 29 seconds), while the last of the ten jobs finished at Sat 09 Sep 2023 12:11:51 AM UTC (total elapsed time: 29 minutes and 52 seconds). Results found: 104,274,176 total

DNSDB Flexible Search (10 Streams)			
7 day time fence	30 day time fence	90 day time fence	
(run time: 29:52)	(run time: 50:00)	(run time: 121:01)	
104,274,176 raw FQDNs	213,455,787 raw FQDNs	368,166,151 raw FQDNs	

As shown in the table,

- A 7-day time fence discovered over 104 million raw FQDNs in half an hour;
- At 30 days, we discovered over 213 million raw FQDNs in fifty minutes; and
- At 90 days, we discovered over 368 million raw FQDNs in just a couple of hours.

Clearly running in parallel dramatically reduces our run times, and shortening our time fence both reduced the number of results found and the time it took to find them.

Given the fact that participants were limited to uploading a maximum of 100 files of results, with each file 25MB or smaller in size, a 30-day time fence (rather than the 365-day time fence actually used) may have yielded a near-optimal number of submittable results, depending on the number of domains that proved to actually be deep wildcards or currently unresolvable.

9. Actively Validating the Resolvability of Our Results; Final Total Number of Results

New FQDNs are continually being created and deleted. The subdomain enumeration challenge had a miniscule allowance for non-resolvable or otherwise bogus domains – potentially as few as 1,000! It was essential to validate that all submitted domains would actively resolve. Doing that process conventionally (e.g., sequentially) would take far too long.

Fortunately, we can use <u>massdns</u> to resolve a set of domains using numerous concurrent query streams spread across multiple public resolvers. For example, testing massdns on a file of 84,575,861 domains using the default (10,000 concurrent sessions) completed in less than three hours, returning 5.4GB of results:

```
$ massdns -r resolvers.txt -t A -o Sm -w massdns.out domains-to-test.txt
Concurrency: 10000
Processed queries: 84575861
Received packets: 114799104
Progress: 100.00% (02 h 50 min 15 sec / 02 h 50 min 15 sec)
Current incoming rate: 119 pps, average: 11238 pps
Current success rate: 2 pps, average: 8229 pps
Finished total: 84575861, success: 84068307 (99.40%)
Mismatched domains: 18650719 (16.26%), IDs: 299 (0.00%)
Failures: 0: 33.57%, 1: 25.56%, 2: 15.91%, 3: 9.55%, 4: 5.69%, 5: 3.37%, 6:
2.00%, 7: 1.21%, 8: 0.74%, 9: 0.47%, 10: 0.30%, 11: 0.20%, 12: 0.14%, 13:
0.10%, 14: 0.08%, 15: 0.06%, 16: 0.05%, 17: 0.04%, 18: 0.03%, 19: 0.03%, 20:
0.02%, 21: 0.02%, 22: 0.02%, 23: 0.02%, 24: 0.02%, 25: 0.01%, 26: 0.01%, 27:
0.01%, 28: 0.01%, 29: 0.01%, 30: 0.01%, 31: 0.01%, 32: 0.01%, 33: 0.01%, 34:
0.01%, 35: 0.01%, 36: 0.01%, 37: 0.01%, 38: 0.01%, 39: 0.01%, 40: 0.01%, 41:
0.01%, 42: 0.01%, 43: 0.01%, 44: 0.01%, 45: 0.01%, 46: 0.01%, 47: 0.01%, 48:
0.00\%, 49: 0.00\%, 50: 0.60\%,
Response: | Success:
                                   | Total:
OK:
             74400561 ( 88.50%) |
                                       87428543 (76.21%)
         9667746 ( 11.50%) |
                                       11019179 ( 9.61%)
NXDOMAIN: |
                                        14087422 ( 12.28%)
SERVFAIL:
                      0 ( 0.00응) |
                                        2158629 ( 1.88%)
REFUSED:
                      0 ( 0.00%) |
FORMERR: |
                      0 ( 0.00%) |
                                           22675 ( 0.02%)
```

\$ ls -1 massdns.out
[snip] 5,704,102,674 Oct 2 02:06 massdns.out

\$ wc -l massdns.out
89,741,059 massdns.out

The careful reader will have noticed that we have more lines of results than we started with – that's because while some queries failed to resolve, other queries actively resolved to "numerous" results. For example, if you

use dig to resolve all.ranker.app.eu-west-1.prod.cloud.netflix.net, you'll find that it resolves to literally thousands of IPs:

all.ranker.app.eu-west-1.prod.cloud.netflix.net. A 100.86.163.209 all.ranker.app.eu-west-1.prod.cloud.netflix.net. A 100.83.145.226 all.ranker.app.eu-west-1.prod.cloud.netflix.net. A 100.83.82.239 all.ranker.app.eu-west-1.prod.cloud.netflix.net. A 100.83.136.112 all.ranker.app.eu-west-1.prod.cloud.netflix.net. A 100.83.136.86 [etc., etc., etc.]

We can now try a larger massdns run. Actively resolving the full set of results from DNSDB Flexible Search with a 90-day window using a concurrency of 30,000 takes around 19 hours:

\$ massdns -r resolvers.txt -t A -o Sm -s 30000 -c 20 -w massdns-rezults-out.txt rezults-sorted-uniqued.txt

```
Concurrency: 30000
Processed queries: 346241655
Received packets: 223350478
Progress: 100.00% (19 h 11 min 58 sec / 19 h 11 min 58 sec)
Current incoming rate: 56 pps, average: 3231 pps
Current success rate: 0 pps, average: 3174 pps
Finished total: 346241655, success: 219415590 (63.37%)
Mismatched domains: 433395 (0.19%), IDs: 0 (0.00%)
Failures: 0: 9.16%, 1: 4.89%, 2: 4.15%, 3: 3.87%, 4: 3.88%, 5: 3.80%, 6: 3.49%,
7: 2.92%, 8: 2.77%, 9: 2.80%, 10: 2.95%, 11: 2.70%, 12: 2.24%, 13: 2.12%, 14:
2.14%, 15: 2.34%, 16: 2.13%, 17: 1.74%, 18: 1.63%, 19: 1.64%, 20: 36.63%,
Response: | Success:
                                   | Total:
     | 204043256 ( 92.99%) | 204234640 ( 91.44%)
OK:
NXDOMAIN:153723347.01%153928896.89%SERVFAIL:00.00%20263840.91%REFUSED:00.00%16965650.76%
FORMERR: |
                       0 ( 0.00%) |
                                                 0 ( 0.00%)
```

The results from the run include the RRtype and Rdata found, so we need to extract just the RRnames, sort, uniquify and split the results into files of 25MB (as required by the organizers):

```
$ awk '{print $1}' < massdns-rezults-out.txt > just-rrnames.txt
$ grep -v "wildcard" just-rrnames.txt > just-rrnames-no-wildcards.txt
$ wc -l just-rrnames.txt just-rrnames-no-wildcards.txt
325955018 just-rrnames.txt
325420844 just-rrnames-no-wildcards.txt <--a difference of 534,174
$ LC_ALL=C sort -T . < just-rrnames-no-wildcards.txt > just-rrnames-sorted.txt
$ uniq < just-rrnames-sorted.txt > just-rrnames-sorted-uniqued.txt
$ wc -l just-rrnames-sorted-uniqued.txt
206,142,295 just-rrnames-sorted-uniqued.txt
[...] 8573089973 Oct 3 23:23 just-rrnames-sorted-uniqued.txt
```

The problem? We end up with over 3x too many files! We understand the organizers had a limited time to verify the competition results, so the limitation of 100 25MB files comes into play. Many of our discovered RRnames are apparently far longer than we expected:

```
$ ls -lh x* | awk '{print $9 " " $5}'
x000 25M
x001 25M
x002 25M
[...]
x326 25M
x327 966K
```

In order to maximize the number of submissions we could make within the competition's parameters, let's sort our results by length, selecting those that are shortest:

```
$ awk '{print length($0) " " $0}' just-rrnames-sorted-uniqued.txt >
rrnames-with-lengths.txt
$ LC_ALL=C sort -T . -n rrnames-with-lengths.txt >
rrnames-with-lengths-sorted.txt
$ awk '{print $2}' < rrnames-with-lengths-sorted.txt >
rrnames-sorted-by-length.txt
$ split -C 25M -a 3 -d rrnames-sorted-by-length.txt
```

Keeping just the first hundred 25 MB splits from the sorted parent file (x000 to x099), that leaves us with:

```
$ wc -l x*
    1644691 x000 <-- shortest FQDNs
    1432112 x001
    1348541 x002
    [...]
    722520 x097
    708497 x098
    708497 x099 <-- slightly longer FQDNs
89,280,343 total</pre>
```

The bottom line: while we identified 206M active subdomains, we would have only been able to find and report 89,280,343 verified FQDNs using DNSDB Flexible Search and massdns. This is substantially larger than the 4,060,439 FQDNs the team actually submitted.

The bottom line:

While we identified 206M active subdomains, we would have only been able to find and report 89,280,343 verified FQDNs using DNSDB Flexible Search and massdns. This is substantially larger than the 4,060,439 FQDNs the team actually submitted.

10. A Caveat with Respect to Relying on the Supplied massdns resolvers.txt File

DNS queries are normally handled by recursive resolvers operated by your ISP (or your company/school). One reason massdns is so fast is that it spreads its resolution work out over many resolvers, rather than just relying on a small set of default resolvers. For the convenience of its users, massdns supplies a list of over 8,000 resolvers. Many users will simply take and use that list at face value, notwithstanding this note in the repo:

The repository includes the file resolvers.txt consisting of a filtered subset of the resolvers provided by the <u>subbrute project</u>. Please note that the usage of MassDNS may cause a significant load on the used resolvers and result in abuse complaints being sent to your ISP. Also note that the provided resolvers are not guaranteed to be trustworthy. The resolver list is currently outdated with a large share of resolvers being dysfunctional.

The <u>subbrute project</u> list of resolvers consists of 2014 entries, and was last updated eight years ago. There is no guarantee that all of these resolvers in either of those locations will consistently map domains reliably – they might do so, or they might actually:

- Intentionally block/filter some categories of queries
- Run catch-all records of their own, supplying alternatives responses instead of NXDOMAINs, or
- Send you to dangerous malware-dropping IPs.

Trusting those IPs is kin to hitching alone at night, taking a drink from someone you don't know at a party, or asking a random stranger how you should invest your retirement savings – all risky behaviors with potentially undesirable consequences.

To at least get a sense of where the servers in the massdns resolvers.txt lived, we processed that list via Team Cymru's IP to ASN mapping service. ASNs with 25 or more resolvers were seen from:

COUNT	ASN	ASN Name
516	13335	Cloudflare
309	23393	NuCDN
233	7922	Comcast Cable
219	4766	Korea Telecom (KR)
167	3549	Level3
152	9318	SK Broadband (KR)
137	3356	Level3
123	23089	Hotwire
118	3215	Orange (FR)
110	209	CenturyLink
107	22773	Cox
82	3462	Hinet (TW)
81	16276	OVH (FR)
75	23969	TOT (TH)
72	34939	NextDNS
70	9299	PLDT (PH)
67	51167	Contabo (DE)

63	7018	AT&T
61	5617	Orange Polska (PL)
47	12389	Rostelecom (RU)
46	272106	Telnet Peru (PE)
42	NA	(non-mapable)
39	16509	Amazon
36	262982	Nardi & Cano (BR)
36	13489	EPM Telecom (CO)
36	1221	Telstra (AU)
35	8075	Microsoft
32	4788	tm.com.my (MY)
32	15557	SFR (FR)
30	701	Verizon
30	45899	VNPT (VN)
29	36994	Vodacom (ZA)
29	24940	Hetzner (DE)
29	20115	Charter
28	266935	Centrosulnet (BR)
28	14061	DigitalOcean
27	7470	True Internet (TH)
25	4713	NTT (JP)
25	3352	Telefonica (ES)
25	30722	Vodafone (IT)

There are other lists of available resolvers you may want to review, including

<u>https://github.com/trickest/resolvers</u> – checking the trickest combined resolvers.txt (40,839 entries), ASNs with 100 or more entries were as follows:

COUNT	ASN	ASN Name
4591	13335	Cloudflare
3588	397213	Neustar
2935	397218	Neustar
2731	397224	Neustar
2558	397215	Neustar
2557	397220	Neustar
2462	397238	Neustar
2274	397235	Neustar
1683	397231	Neustar
1645	7922	Comcast
730	34939	NextDNS
688	22773	Cox
661	397225	Neustar
661	397219	Neustar
653	397233	Neustar
610	4766	Korea Telecom (KR)
570	397232	Neustar
483	3462	Hinet (TW)
440	12389	Rostelecom (RU)
382	23393	NuCDN
361	16276	OVH (FR)
342	9299	PLDT (PH)
291	21342	Akamai (NL)

287 268		SK Broadband (KR) Hathway (IN)
	3215	-
		CenturyLink
	51167	
205	5617	
		Level3
	7018	
176	10036	DLIVE (KR)
150	13489	EPM Telecom (CO)
147	3356	Level3
139	12874	Fastweb (IT)
133	3320	Deutsche Telekom (DE)
		NTT (JP)
128	6724	Strato (DE)
		VNPT (VN)
		Alibaba (CN)
		Hetzner (DE)
		Vimpelcom (RU)
	3786	
	14061	-
		Vodacom (ZA)
	8359	
101	23089	Hotwire
	12479	5 1 5 1
		Charter
		IONOS (DE)
100	3352	Telefonica (ES)

Note that the competition specifically mentioned using Google's 8.8.8.8 resolver, but for the interest of performance and not expecting the results to be significantly different among the set of resolvers we chose, we opted to use this list from trickest.

11. Finding and Removing Deep Wildcards

As we've previously mentioned, regular wildcard domains will resolve any hostname part you choose to use. The contest strictly forbade "exploiting" them, yet actually includes some wildcard domains in the initial seed domain set, perhaps as a bit of a tripwire/boobytrap? For example, the contest list of "seed" domains includes aax.com. If we probe the live DNS for a couple of random test hostname on top of that domain, we see:

```
$ dig afnapiufniaufaof.aax.com +short
aax.com.
24.199.73.23
$ dig dont-let-joe-pick-the-pizza-toppings.aax.com +short
aax.com.
24.199.73.23
```

Those two completely random hostnames successfully resolve – in fact <anything>.aax.com will successfully resolve since aax.com is a wildcarded 2nd-level domain. For the contest, we should not report any results for it, due to the risk of being disqualified, even though some aax.com subdomains are actually "real." Out of an abundance of caution, we've skipped enumerating this domain and other wildcarded effective 2nd-level domains completely.

Other domains MAY be associated with "deep wildcards." That is, the registrable domain may not be a wildcard, but some subdomain under the registrable domain may be. For example, force.com is not a wildcard at the registrable domain level, but one if its subdomains is:

```
$ dig snvosimdosdv.force.com +short
[nothing returned]
```

But ap14.force.com (a subdomain of force.com) is a "deep" wildcard since <anything>.ap14.force.com will resolve:

```
$ dig he-always-orders-a-meat-lovers-pizza.ap14.force.com +short
ap14.force.com.
ap14-syd.force.com.
ap14-syd.syd.r.force.com.
13.210.4.196
13.210.6.44
13.210.4.106
```

There's no way to tell "just by looking" whether a FQDN is or isn't a wildcard. You'll need to actively probe the domain with a random hostname to find out. Normally random test subdomains won't resolve if a domain isn't a wildcard, but will resolve if a domain is a wildcard.

For example, consider the domain municipalite.saint-paul-de-la-croix.qc.ca. That's a real Canadian municipal website:



However, this FQDN is currently also a "deep wildcard." Virtually anything prepended to that FQDN will resolve:

```
$ dig leaves-have-fallen.municipalite.saint-paul-de-la-croix.qc.ca
[...]
leaves-have-fallen.municipalite.saint-paul-de-la-croix.qc.ca. 14400 IN A
108.163.144.50
[...]
```

If we remove one label from that name and try checking the now-reduced name, the now-reduced name is not a wildcard. Here it returns NXDOMAIN for a test query:

```
$ dig and-frost-is-around-the-corner.saint-paul-de-la-croix.qc.ca
[...]
;; ->>HEADER<<- opcode: QUERY, status: NXDOMAIN, id: 35800
;; flags: qr rd ra; QUERY: 1, ANSWER: 0, AUTHORITY: 1, ADDITIONAL: 1
[...]</pre>
```

If we remove yet another label and try probing qc.ca with a random domain, it's also not a wildcard, nor is the bare TLD (ca). The only wildcard is the FQDN. This is an example of a "deep wildcard" that we can only detect by active probing. We went from a "most specific" name to a "most general" name, and testing allowed us to quickly confirm that the FQDN was a "deep" wildcard.

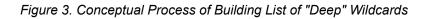
Other times you may want to work "in the opposite direction" (e.g., from the TLD on out). For example, any domain in the ph, ws, or vg TLDs will resolve because there is a TLD-wide wildcard covering those domains:

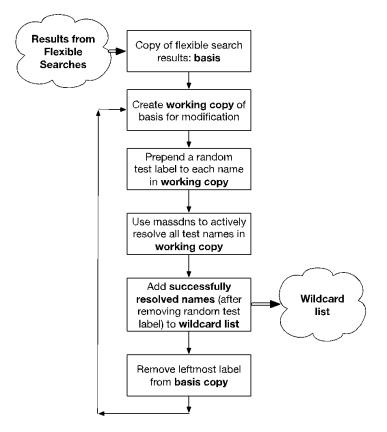
```
$ dig it-never-snows-in-ph.does-it.ph
[...]
it-never-snows-in-ph.does-it.ph. 86400 IN A 45.79.222.138
```

Now some good news: we may not need to worry about handling "deep wildcard" domains. When asked if "deep wildcards" need to be eliminated from submitted domains the administrators stated that "Wildcards were handled at domain level, and have been removed. However, wildcards at nested level were not removed at the

time of processing, as nested wildcard subdomains are very unpredictable and difficult to identify." Given that clarification, we assume that any subdomains surviving validation, whether potentially "deep wildcards" or not, are acceptable and will "count."

If deep wildcards do in fact need to be identified and removed, the process for doing so would be what's shown on the following diagram (Figure 3):





Besides copying files, we need two new commands to run that algorithm:

- A command to trim the leftmost label off each name (trim-one.py, see Appendix D).
- A way to tack on a randomly-generated label for testing purposes (generate-wildcard-probes.py, see Appendix E).

A sample run illustrating the process from the above diagram is shown in Appendix F.

Assuming you've followed the process shown in Appendix F and have extracted all wildcard domains, you can then strip the random prepended label, sorting and uniquifying the wildcard domains.

```
$ cat wildcards-that-resolve-*.txt > rollup.txt
$ awk '{print $1}' < rollup.txt > rollup2.txt
$ ./trim-one.py < rollup2.txt > rollup3.txt
$ LC_ALL=C sort -T . -u < rollup3.txt > all-wildcards-from-processing.txt
```

\$ wc -l all-wildcards-from-processing.txt
170,410,917 all-wildcards-from-processing.txt

That's a lot of deep wildcards! In some cases, it is virtually certain that we have multiple more-specific deep wildcards under a more general wildcard. Before we use that list to remove wildcards from our Flexible Search results, let's remove "redundant wildcards."

To understand what we mean by "redundant wildcard," imagine we have a deep wildcard domain such as:

hostname.example.com

If that's a deep wildcard, we might also have related wildcards "based on top of that name," e.g.:

blahblah.hostname.example.com
whatever.hostname.example.com
somestuff.foobar.hostname.example.com
moreandmore.blahblah.hostname.example.com

If we're already matching and removing <anything>.hostname.example.com, we usually won't also need to remove more specific wildcards based "on top" of that more general wildcard. So let's make our lives easier and remove those redundant deep wildcards. To get the names in the right hierarchical order to do, we first need to reverse the wildcard patterns by label. We'll use rev-dom-large.py (Appendix G) to do that:

\$ rev-dom-large.py < all-wildcards-from-processing.txt >
all-wildcards-from-processing-reversed.txt

We'll now sort our names.

When performing this in a Linux environment, we must use the LANG=en_US.ascii and -n sort options to get the sort order we need. To understand the issue here, note that the Linux sort command actually ignores some characters when sorting, and "inconveniently orders" other punctuation characters (particularly dot, dash, and underbar) by default. The closest-to-optimum sorting order we can get will be by above listed options with sort:

\$ LANG=en_US.ascii sort -n -T . < all-wildcards-from-processing-reversed.txt >
all-wildcards-from-processing-reversed-sorted.txt

We'll then use another piece of custom Python3 code, remove-unneeded-wildcards.py, (Appendix H) to eliminate redundant wildcards.

```
$ ./remove-unneeded-wildcards.py <
all-wildcards-from-processing-reversed-sorted.txt > first-past-removing.txt
```

```
$ wc -l all-wildcards-from-processing-reversed-sorted.txt first-past-removing.txt
170,410,917 all-wildcards-from-processing-reversed-sorted.txt
4,605,094 first-past-removing.txt
```

We now have a reduced wildcard file that's far smaller than it was (170,410,917 / 4,605,094 = 37.0). This will really speed up the process of removing wildcards from our results!

Next we need to remove those wildcards from our set of 206,142,295 raw matches. Conceptually, we could try using grep -v -f (or the rip grep equivalent), but memory constraints could mean that neither will handle even our now-dramatically-reduced number of matches. So, we'll employ yet one more custom piece of Python3 code, match-and-drop.py (Appendix I), instead.

```
$ ./match-and-drop.py < names-to-test.txt > left-after-wildcard-removal.txt
$ wc -l names-to-test.txt left-after-wildcard-removal.txt
```

```
206,142,295 names-to-test.txt
29,408,813 left-after-wildcard-removal.txt
```

This was another very successful reduction: 206, 142, 295 / 29, 408, 813 = 7.00

We still have 29.4 million names left. Where do we find them? That is, are they all in just a few effective 2nd-level domains? Let's check. 2nd-level-dom-large reduces FQDNs to just effective 2nd-level domains using the Public Suffix List. A copy of the 2nd-level-dom-large script can be seen in Appendix J.

```
$ 2nd-level-dom-large < left-after-wildcard-removal.txt >
left-after-wildcard-removal-21d.txt
$ sort left-after-wildcard-removal-21d.txt >
left-after-wildcard-removal-21d-sorted.txt
\$ uniq -c < left-after-wildcard-removal-2ld-sorted.txt | sort -nr >
left-after-wildcard-removal-21d-sorted-unig.txt
$ more left-after-wildcard-removal-21d-sorted-uniq.txt
 787227 telekom.hu
786459 wsp.com
783232 spectrum.com
 776231 orange.pl
 774486 hostedemail.com
 773331 vodafonedsl.it
 762102 wd2go.com
 757827 pushy.io
 754426 rogers.com
 737416 115.com
 730292 your-server.de
 691274 xiaoeknow.com
 605338 mesh.ad.jp
 595443 telefonica.de
 542484 blogger.com
 444801 hp.com
 426079 lagou.com
 406084 oraclecloud.com
 400615 telenor.se
 354219 linodeusercontent.com
 353321 sakura.ne.jp
 349089 zaq.ne.jp
```

```
326558 cnt-grms.ec
303808 dynamics.com
271458 16clouds.com
[etc]
$ wc -1 left-after-wildcard-removal-21d-sorted-uniq.txt
```

1765777 left-after-wildcard-removal-21d-sorted-uniq.txt

That may seem like a surprisingly-large number of effective 2nd-level domains to see – after all, we started with just 14,917 "seed" domains, right? And we even excluded some of those! The key is taking a closer look at some of the initial "seed" domains – some of those weren't delegation points, they were effective 2nd level domains in their own right, representing requests for entire hierarchies of domains. For example, consider .jp. The seed domains specified there included multiple domains from the public suffix list:

ac.jp ad.jp go.jp ne.jp or.jp sakura.ne.jp

Each of those effective TLDs might have many registerable domains under them.

We saw a total of 97 effective top level domains included among the original list of 14,917 "seed" domains, see Appendix K. Some might question the appropriateness of those "seed" domains, much as if someone had proposed an entire gTLD or ccTLD as an initial "seed."

12. Challenge Administrator Evaluation of Contestant-Submitted Results

As interesting as it has been to think about ways to find and optimize contestant responses to this contest, it is also worth considering the evaluation process from the perspective of the challenge administrators. If contestants are under time pressure, the administrators would likely be under even more time pressure:

- Contestants may wait to upload their results until the last possible instant
- Contestants want to know "who won" as soon as possible

The challenge evaluators needed to ensure that:

- All team-submitted domains are based on one of the assigned "seed" domains
- Domains resolved for at least one of {"A" record, "CNAME", "MX", or "TXT"} using 8.8.8.8
- All team-submitted domains were not DNS wildcards (although apparently not strictly enforced)
- No more than 1,000 bad domains were submitted
- No more than 100 files of domains, each larger than 25MB were submitted

Sampling to the Rescue? Normally when faced with constraints of this sort, an evaluator's mind might turn to sampling: they wouldn't need to exhaustively look at every domain to get a fairly-accurate estimate of a population's characteristics, they could just draw a random sample from each contestant's submission, and test those to get an estimate for the population as a whole. This was not employed for this event.

Precompiled Results? Alternatively, since evaluators have the advantage of knowing the "seed domains" they were going to assign in advance, they could potentially spend as much (or as little) time as they liked accumulating acceptable responses for the domains they planned to assign. Assuming they're able to get an exhaustive (or nearly-exhaustive) list of acceptable responses, the evaluator's responsibilities then devolve to:

- Tallying up hits they anticipated seeing, and
- Looking at the remainder, evaluating any heretofore-unknown FQDNs that contestants may have uncovered

One factor to consider here: FQDNs found in advance might actually "go stale" on the evaluators in the interval between when they're found prior to the challenge and when they're subsequently used for evaluation.

Strict Compliance with Contest Rules? Evaluators might also have elected to emphasize strict compliance with contest rules, selectively scanning a submission for evidence of obvious wildcards or non-resolvable domains. If one only needed to find 1,000 "bad" domains to disqualify a team's entire submission, this might be a highly efficient way of excluding submissions from consideration, albeit one has the potential to leave participants feeling disgruntled. Again, this does not appear to have been the approach employed, and is perhaps based on a miscalculation about the overall number of domains that would be submitted. A percentage-based disqualifier might have been a preferable approach.

13. Conclusion and Recommendations For "Deep Wildcards" Moving Forward

This has been a surprisingly interesting and challenging problem to consider, with many subtleties we hadn't anticipated when we began our review.

	2023 DEF CON-Winning Run Using "subfinder" with DNSDB (365- day time fence) (baseline comparator)	DNSDB Flexible Search (10 Streams) 90-day time fence
Raw FQDNs	(not tracked)	368,166,151
FQDNs After filtering	4,060,439	206,142,295
Submittable (or submitted) FQDNs	4,060,439	89,280,343
Likely true unique subdomains	n/a	29,408,813

If we weren't constrained in terms of the number of results submitted, and if we didn't need to remove wildcards, our 90-day time fenced Flexible Search runs returned 368,166,151 raw FQDNs. With the insight that nearly a hundred of the assigned "seeds" were actually effective TLDs, we could have expanded those effective TLDs and found still more results.

We have developed a new appreciation for mass parallel active resolution, as it is a challenging problem in its own right. We find ourselves wondering about whether the set of resolvers delivered in resolvers.txt with massdns require closer scrutiny, and some of the other widely-available lists of open resolvers raise other interesting questions as we begin to look more closely at them.

We more fully appreciated the "submit no more than 100 files, each no more than 25MB in size" constraint. When it was applied, even picking our submissions selectively, we could only have sent in 89,280,343 FQDNs.

Removing "deep" wildcards is by far the most interesting and uniquely challenging aspect of this challenge. We demonstrated an approach that worked for this, taking the number of domains down to 29,408,813 FQDNs.

After realizing that 97 of our initial seed domains could potentially have been expanded out to thousands of individually queryable registerable domains, we might find still more FQDNs via Flexible Search, but we're comfortable leaving this project where it currently lies.

Seeing the extent to which deep wildcards exist makes us wonder if the time has come to individually track the wildcard status of each FQDN in passive DNS. Rather than needing to make bulk probes of publicly accessible resolvers, passive DNS services could organically track the wildcard status of each (RRname, RRtype) combination from the time the (RRname, RRtype) is first seen. We'll need to investigate this further.

Wildcards are potentially very useful constructs, but they're also unquestionably very dangerous. They can be leveraged to generate uncacheable floods of reflective traffic. They can be used to spoof reputation-impairing domains such as CSAM-related FQDNs, terrorism-supporting FQDNs, or phishing-related FQDNs, even if the underlying infrastructure has nothing substantive to do with any of those areas. Wildcards need to be carefully tracked as potential rogue weapons of (cyber) mass destruction.

We would like to thank the organizers of the "ReconAcharya Subdomain Enumeration Challenge" at the 2023 DEF CON Recon Village. This truly was a terrific subject for a cybersecurity competition highlighting the importance and challenges with understanding subdomains in DNS. Thanks also to the members of the DomainTools-affiliated team and all other teams who participated in this challenge.

Appendix A. Voluntarily-Excluded Domains

18f.gov 1clickvpn.net 1stkissmanga.io 1xbet.com 1x-bet.in 360buy.com 360buyimg.com 360totalsecurity.com 46to com 4kporn.xxx 91porn.com 91porny.com aax.com accenture.com acl.gov adda247.com admanmedia.com afafb com afip.gob.ar afirm.mil af.mil afpims.mil africom.mil agid.gov.it agingstats.gov ah.mil aids.gov ai.mi] aips-services.com airmap.com alfabank.ru alipay.com alipay.com.cn allcommonstories.com allmovieshub.day allporncomic.com amaro.mil analdin.xxx analvids.com anses.gob.ar antispamcloud.com anysex.com ap.gov.in apnic.net appcard.com apps.mil apta.gov.cn archdaily.com areeba.com.gn argentina.gob.ar arlingtoncemetery.mil army.mil asapp.com asbca.mil ascgov.com asextranet.com ashamedstep.com asianporn.li asnbank.nl ato.gov.au aviationweather.gov avira.com avira-update.com avira-vpn.com axasecurity.com axisbank.co.in axisbank.com azurefd.us b9good.com babybus.com babycenter.com banamex.com bananarepublic.com bancainternet.com.ar banco.bradesco bancobrasil.com.br bancodevenezuela.com bancoestado.cl

bancogalicia.com.ar bancointer.com.br bancolombia.com bancopan.com.br bancosantander.es bankbazaar.com banking.nationwide.co.uk bankmandiri.co.id bankmellat.ir bankofamerica.com bankofchina com bankrate.com banks-sadler com banquepopulaire.fr barclaycardus.com barclays.co.uk beijing.gov.cn bestialitysextaboo.net bestjavporn.com bigbank.at bigbank.de bigbank.ee bigbank.eu bigbank.fi bigbank.lt bigbank.lv bigbank.nl bigbank.se bigcdn.cc bigcommerce.com bihar.gov.in bime.io biosecuritykwetsbaarheidsanalyse.nl biosecurityselfscan.nl biosecurityvulnerabilityscan.nl biosecurityzelfscan.nl bldrdoc.gov blue-extra.com bom.gov.au breitbart.com bruteprotect.com bt1207ka.top budget.mil bureaubiosecurity.nl c6bank.app cac.mil ca.gov caisse-epargne.fr caixabank.es caixa.gov.br camwhoresbay.com camwhores.tv capitalone360.com capitalonebank.com capitalone.ca capitalonecards.com capitalonecareers.co.uk capitalone.com capitalone.co.uk capitalonegslbex.com capitaloneshopping.com capitalone.tz capmed.mil cap.mil cardekho.com cardsmobile.ru casinohuone.com cathaypacific.com ccdi.gov.cn cdc.gov centcom.mil centrumgoodgovernance.nl cept.gov.in chapmanganato.com chefishoani.com chibabank.co.jp chick-fil-a.com childrensplace.com

china-embassy.gov.cn chinatax.gov.cn chumbacasino.com cic.gc.ca ciima-club.pics citibankonline.com clegc-gckey.gc.ca clevelandclinic.org clickbank.com cloudappsecurity.com cloud.gov cloud.mil cms.gov cnipa.gov.cn codefi.network code.gov code.mil coinbase.com coinbase.pro commbank.com.au commissiecorporategovernance.nl commissievanaanbestedingsexperts.nl company-information.service.gov.uk config-security.com consumerfinance.gov corpgov.nl court.gov.cn covidbehaviouralchallenge.nl cra-arc.gc.ca crazyporn.xxx credit-agricole.fr creditkarma.ca creditkarma.com creditonebank com crmforce.mil ctbcbank.com cto.mil cuidadodesalud.gov customs.go.kr cybercom.mil cyberghostvpn.com cyber.mil cybersecurityalliantie.nl cybersecuritycouncil.nl cybersecurityraad.nl daft.sex dailycaller.com danskebank.com danskebank.dk darpa.mil data.gov dataprev.gov.br datarotterdam.nl dating.com dau mil dbankcdn.cn dbankcdn.com dbankcdn.ru dbankcloud.asia dbankcloud.cn dbankcloud.com dbankcloud.ru dbankedge.cn dbankedge.net dc3.mil dcaa.mil dcard.tw dcma.mil dcoe.mil dcsa.mil dds.mil debank.com decipherinc.com defenseculture.mil defenseinnovationmarketplace.mil defenselink.mil defense.mil delta.com

deomi mil deps.mil dergipark.org.tr devolksbank.nl dfas.mil dhl com dhra.mil dhs.gov dia.mil dib.mil digital.go.jp digitalgov.gov dimoc mil disa.mil discovercard.com dispo.mil diu.mil dla mil dma.mil doctorpost.net dodcui.mil doded mil dodig.mil dodlive.mil dodmantech.mil dod.mil dodsbirsttr.mil dodtap.mil dodtechipedia.mil donaciondeorganos.gov doodcdn.co doodcdn com dood.re doodstream.com dood.video dood.wf dood.yt dooood.com dotmovies.xvz doubledowncasino2.com doublepimp.com doubleucasino.com dpaa.mil dren mil drudgereport.com drugs.com dsca.mil dspo.mil dss.mil dtdjzx.gov.cn dtic.mil dtra.mil dtsa.mil duckdns.org dude6 com dwl.dnswl.org dynoquant.com ebanksepah.ir ebay.ca ebay.com ebay.com.au ebay.co.uk ebay.de ebay.es ebay.it ebaystatic.com ebay-us.com eb.mil ed.gov e-gov.az egov.kz egov-nsdl.com emb-japan.go.jp empornium.sx emule.org.cn enabiz.gov.tr encipher.io encrypted-encrypted-encrypted-encrypted-en crypted-encrypted.link epa.gov epfindia.gov.in epolice.ir erothots.co ero-video.net

esgrevents.mil esgr.mil esi.mil e-taxes.gov.az eucom.mil ewaybillgst.gov.in exporntoons.net expressvpn.com faculteitmilitairewetenschappen.nl familyisland.games fazenda.gov.br fda.gov fedramp.gov figpii.com finchvpn.com fireeve.com fitness.gov flexchange.nl flexport.com foodsafety.gov forebet.com fortinet.com foundrygov.com fpo.xxx freedomaward.mil f-secure.com fuckmoral com fuckword.club fujian.gov.cn fullporner.com gaycock4u.com gayforfans.com gaymaletube.com gaytor.rent gazt.gov.sa gc.ca gdatasecurity.de gd.gov.cn gdzwfw.gov.cn geenmedical.com gem.gov.in qfbzb.qov.cn gib.gov.tr gipdatabank.nl girlshealth.gov gizmoxxx.com glevoloo.com alobovideos.com goadsexchange.com gobankingrates.com go.gov.br go.id go.jp go.kr goodporn.to gosi.gov.sa goszakup.gov.kz gotanynudes.com go.th gouv.fr gouv.qc.ca gov4nano.eu govbox.nl gov-dns.nl govdns.nl govee.com government.nl gov.huaweicloud.com gov-img.site gov-static.tech govt.nz grantsolutions.gov grindr.io grindr.mobi grortalt.xyz qsa.qov gst.gov.in gsxt.gov.cn gtbank.com gtloli.gay gujarat.gov.in hacc.mil hackenproof.com hacker101.com

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Appendix B. Results Returning 1,000,000+ Results from Flexible Search for the 90-Day Time Fenced Period

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Appendix C. Flexible Search Queries Returning Zero Results for the 90-Day Time Fenced Period

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reactnative dev readcomiconline.li readspeaker.com ready4.icu real.com real-debrid.com realestate.com.au realmebbs com realme.com realme.com.tw realmemobile.com realme.net realmepaysa.com realmeservice.com realogy.com realpage.com realpython.com realsee.com realsrv.com realtimely.io realtor.ca realtor.com realytics.io reaperscans.com reasonsecurity.com rebuyengine.com recaptcha.net recarga.com recargapay.com.br rechargecdn.com rechtspraak.nl reckoproduction.com reckostaging.com reclameaqui.com.br rec.net recombee.com recordedfuture.com record.pt recruit.co.jp recurbate.com redbox.com redbull.com redbullmediahouse.com redbullmusicacademy.com redbull.tv redbutton.de redcdn.pl redecanais cx redecanais.la report1.biz returnyoutubedislikeapi.com richersitfast.life rijksoverheid20.nl rtbrenab.com rtbrennab.com rwssportdag.nl rxeosevsso.com sarcoidosis.org save-insta.com sbc-nms.ch sbcnms.ch schatkistbankieren.nl sciorijk.nl sda.fyi seoab.io showmax.app sibautomation.com simplewebanalysis.com sirianlucet.digital skypicker.com slim-onderhoud.nl slourenrib.top soda2016.nl solemik.com sophosxl.com sophosxl.net spark-summit.com spell.run spotify.xxx spritzawapuhi.guru sstm.moe staatssecretarisheemskerk.nl stackpath.dev starbucks.br

starbucks.com.cn starbucks.jp static1.squarespace.com steadfastseat.com stly.eu stonkstime.com stoppain.org stormstone.top supapush.net supertms.com surfsharkstatus.com sweatco.app swisscombroadcast.ch swisscombroadcast.com swisscom-sharespace.com swisscom-tv.com swisstrustdir.ch szwkerncijfers.nl tenpay.com thaudray.com thecloudvantnow.com thoughgaffer.uno thoughtmill.com toegangocw.nl topcoders.ir trackcmp.net tzegilo.com u062.com es.com0cf.io

uipath.com ukcapitalone.capitalone ulmoyc.com unikoingold.com unitedincome.com untrk.xyz upbam.org urbanaffairskerala.org use-application-dns.net users.wix.com usmgny.org uspb-depeevee.nl uuribao.org verkiezingen2013.nl vic2016.nl vidhd.fun viewyentreat.guru voedselenwarenautoriteit.nl volleyhivepong.com vptbeurs2010.nl waisheph.com watisdeslimmemeter.nl watvooreeneikelbenjij.nl watvoorloserbenjij.nl waust.at webinar-windturbines.nl webtiser.com webvenadvdesign.com

weerrhoop.cc wetlz.nl wewriteyour.report wijzermetgeldzaken.nl winnerscircleregistration.com wisepops.net wovationtravel.com wovensur.com wqjbldnnceroue.com wuzbhjpvsf.com xdiwbc.com xhqxmovies.com xiaomi.market xn--4gq62f52gdss.com xxfreehdvideos.com xxupdatemovies.com yandexmetrica.com yandex.ua yaur1302.xyz yhdmp.cc ymetrical.com yourdelivery.de zdq0g8hnsrqs1so.com zichtopiederkind.nl zivvermeet.com zoompso.com zoruus.com

Appendix D. trim-one.py

import sys

```
for line in sys.stdin:
    line = line.rstrip()
    line = line.rstrip(".")
    dot_count = line.count(".")
    labels = line.split(".")
    trimmed_line = ".".join(labels[1:])
    print (trimmed_line)
```

Appendix E. generate-wildcard-probes.py

```
import random
import string
import sys
import fileinput
def id_generator(size=8, chars=string.ascii_uppercase + string.digits):
    return ''.join(random.choice(chars) for _ in range(size))
for line in fileinput.input():
    random_string=(id_generator(size=8))
    random_string=random_string.lower()
    print(random_string+"."+line.rstrip())
```

Appendix F. Sample Wildcard Detection Run

Iteration #1:

```
$ cp just-rrnames-sorted-uniqued.txt names-to-test.txt
$ generate-wildcard-probes.py < names-to-test.txt > names-to-test-2.txt
\$ massdns -r resolvers.txt -t A -o Sm -s 30000 -c 20 -w
wildcards-that-resolve-2.txt names-to-test-2.txt
Concurrency: 30000
Processed queries: 206142295
Received packets: 256505222
Progress: 100.00% (02 h 27 min 49 sec / 02 h 27 min 49 sec)
Current incoming rate: 421 pps, average: 28920 pps
Current success rate: 0 pps, average: 22925 pps
Finished total: 206142295, success: 203337637 (98.64%)
Mismatched domains: 39955457 (15.59%), IDs: 1281 (0.00%)
Failures: 0: 31.07%, 1: 23.65%, 2: 15.58%, 3: 10.00%, 4: 6.40%, 5: 4.08%, 6:
2.61%, 7: 1.68%, 8: 1.10%, 9: 0.72%, 10: 0.49%, 11: 0.34%, 12: 0.24%, 13:
0.18%, 14: 0.14%, 15: 0.11%, 16: 0.09%, 17: 0.07%, 18: 0.06%, 19: 0.05%, 20:
1.36%,
Response: | Success:
                                  | Total:
    161596145 (79.47%) | 180864036 (70.58%)
OK:
                                      49514774 ( 19.32%)
              41741492 ( 20.53%) |
NXDOMAIN: |
SERVFAIL:
                      0 ( 0.00%) |
                      0 ( 0.00%) |
0 ( 0.00%) |
                                       20712861 ( 8.08%)
REFUSED: |
                                       5135240 ( 2.00%)
FORMERR: |
                      0 ( 0.00%) |
                                         29696 ( 0.01%)
```

Response OK ==> wildcard (wildcards-that-resolve-2.txt)

Iteration #2:

Now take a copy of the original data, and strip one label. Having done so, we may have some duplicate names, so we sort and uniq, then generate our wildcard test names and attempt to resolve them all:

```
$ cp just-rrnames-sorted-uniqued.txt names-to-test.txt
```

```
$ trim-one.py < names-to-test.txt > names-to-test-3.txt
```

```
$ LC ALL=C sort -T . < names-to-test-3.txt > names-to-test-4.txt
```

```
$ uniq < names-to-test-4.txt > names-to-test-5.txt
```

```
$ generate-wildcard-probes.py < names-to-test-5.txt > names-to-test-6.txt
$ massdns -r resolvers.txt -t A -o Sm -s 30000 -c 20 -w
```

```
wildcards-that-resolve-3.txt names-to-test-6.txt
```

Concurrency: 30000 Processed queries: 21617391 Received packets: 26827027 Progress: 100.00% (00 h 16 min 44 sec / 00 h 16 min 44 sec) Current incoming rate: 581 pps, average: 26730 pps Current success rate: 0 pps, average: 21066 pps Finished total: 21617391, success: 21142808 (97.80%) Mismatched domains: 4173127 (15.57%), IDs: 101 (0.00%) Failures: 0: 30.92%, 1: 23.55%, 2: 15.36%, 3: 9.74%, 4: 6.18%, 5: 3.94%, 6: 2.52%, 7: 1.64%, 8: 1.09%, 9: 0.74%, 10: 0.52%, 11: 0.37%, 12: 0.28%, 13: 0.22%, 14: 0.18%, 15: 0.14%, 16: 0.12%, 17: 0.11%, 18: 0.09%, 19: 0.08%, 20: 2.20%, | Total: Response: | Success: OK: | **15674493** (74.14%) | 17419441 (65.00%) 5468315 (25.86%) | NXDOMAIN: | 6444997 (24.05%) 0 (0.00%) | 0 (0.00%) | 2408874 (8.99%) SERVFAIL: | REFUSED: | 522557 (1.95%) 0 (0.00%) | 5168 (0.02%) FORMERR: |

Response OK ==> wildcard (wildcards-that-resolve-3.txt)

Iteration #3:

\$ trim-one.py < names-to-test-5.txt > names-to-test-7.txt
\$ LC_ALL=C sort -T . < names-to-test-7.txt > names-to-test-8.txt
\$ uniq < names-to-test-8.txt > names-to-test-9.txt
\$ generate-wildcard-probes.py < names-to-test-9.txt > names-to-test-10.txt
\$ massdns -r resolvers.txt -t A -o Sm -s 30000 -c 20 -w
wildcards-that-resolve-4.txt names-to-test-10.txt

Concurrency: 30000 Processed queries: 4087753 Received packets: 5080114 Progress: 100.00% (00 h 02 min 58 sec / 00 h 02 min 58 sec) Current incoming rate: 417 pps, average: 28457 pps Current success rate: 0 pps, average: 22695 pps Finished total: 4087753, success: 4051506 (99.11%) Mismatched domains: 764824 (15.07%), IDs: 22 (0.00%) Failures: 0: 30.54%, 1: 24.02%, 2: 15.96%, 3: 10.30%, 4: 6.60%, 5: 4.22%, 6: 2.68%, 7: 1.70%, 8: 1.10%, 9: 0.71%, 10: 0.45%, 11: 0.29%, 12: 0.19%, 13: 0.12%, 14: 0.08%, 15: 0.06%, 16: 0.04%, 17: 0.03%, 18: 0.02%, 19: 0.01%, 20: 0.89%, Response: | Success: | Total: OK:|**2726003** (67.28%) |3040710 (59.91%)NXDOMAIN:1325503 (32.72%) |1563768 (30.81%) SERVFAIL: | 0 (0.00%) | 375910 (7.41%) 0 (0.00%) | 93981 (1.85%) REFUSED: | 782 (0.02%) 0 (0.00%) | FORMERR: |

Response OK ==> wildcard (wildcards-that-resolve-4.txt)

Iteration #4:

```
$ trim-one.py < names-to-test-9.txt > names-to-test-11.txt
$ LC_ALL=C sort -T . < names-to-test-11.txt > names-to-test-12.txt
$ uniq < names-to-test-12.txt > names-to-test-13.txt
$ generate-wildcard-probes.py < names-to-test-13.txt > names-to-test-14.txt
$ massdns -r resolvers.txt -t A -o Sm -s 30000 -c 20 -w
wildcards-that-resolve-5.txt names-to-test-14.txt
```

```
Concurrency: 30000
Processed queries: 1326618
Received packets: 1470931
Progress: 100.00% (00 h 02 min 59 sec / 00 h 02 min 59 sec)
Current incoming rate: 621 pps, average: 8193 pps
Current success rate: 0 pps, average: 6533 pps
Finished total: 1326618, success: 1172845 (88.41%)
Mismatched domains: 154225 (10.50%), IDs: 6 (0.00%)
Failures: 0: 11.12%, 1: 11.10%, 2: 9.34%, 3: 7.94%, 4: 6.83%, 5: 5.91%, 6:
5.17%, 7: 4.47%, 8: 3.95%, 9: 3.51%, 10: 3.09%, 11: 2.74%, 12: 2.41%, 13:
2.15%, 14: 1.90%, 15: 1.68%, 16: 1.51%, 17: 1.32%, 18: 1.19%, 19: 1.07%, 20:
11.59%,
Response: | Success:
                                 | Total:
    | 557886 (47.57%) | 642970 (43.75%)
OK:
               614959 ( 52.43%) |
                                        665519 ( 45.29%)
NXDOMAIN: |
                     0 ( 0.00%) |
                                        132306 ( 9.00%)
SERVFAIL: |
REFUSED: |
                     0 ( 0.00%) |
                                         28375 ( 1.93%)
                      0 ( 0.00응) |
                                           334 ( 0.02%)
FORMERR: |
```

Response OK ==> wildcard (wildcards-that-resolve-5.txt)

Iteration #5:

```
$ ./trim-one.py < names-to-test-13.txt > names-to-test-15.txt
$ LC_ALL=C sort -T . < names-to-test-15.txt > names-to-test-16.txt
$ uniq < names-to-test-16.txt > names-to-test-17.txt
$ ./generate-wildcard-probes.py < names-to-test-17.txt > names-to-test-18.txt
$ massdns -r resolvers.txt -t A -o Sm -s 30000 -c 20 -w
wildcards-that-resolve-6.txt names-to-test-18.txt
```

```
Concurrency: 30000
Processed queries: 474213
Received packets: 586560
Progress: 100.00% (00 h 00 min 55 sec / 00 h 00 min 55 sec)
Current incoming rate: 4148 pps, average: 10666 pps
Current success rate: 1 pps, average: 7872 pps
Finished total: 474213, success: 432898 (91.29%)
Mismatched domains: 91926 (15.69%), IDs: 1 (0.00%)
Failures: 0: 19.30%, 1: 16.24%, 2: 11.65%, 3: 8.51%, 4: 6.36%, 5: 4.91%, 6:
3.89%, 7: 3.20%, 8: 2.73%, 9: 2.30%, 10: 1.99%, 11: 1.78%, 12: 1.53%, 13:
1.36%, 14: 1.21%, 15: 1.07%, 16: 0.96%, 17: 0.85%, 18: 0.75%, 19: 0.69%, 20:
8.71%,
                                | Total:
Response: | Success:
OK: | 175870 (40.63%) |
                                        204044 ( 34.82%)
               257028 ( 59.37%) |
                                        284776 ( 48.60%)
NXDOMAIN: |
                     0 ( 0.00%) |
                                        85161 ( 14.53%)
SERVFAIL: |
REFUSED: |
                      0 ( 0.00응) |
                                         11783 ( 2.01%)
FORMERR: |
                     0 ( 0.00%) |
                                           236 ( 0.04%)
```

Response OK ==> wildcard (wildcards-that-resolve-6.txt)

[repeat until no remaining labels need to be evaluated]

Appendix G. rev-dom-large.py

```
import fileinput
for line in fileinput.input():
    line = line.rstrip()
    list = line.split(".")
    list.reverse()
    newline = '.'.join(list)
    print(newline)
```

Appendix H. remove-unneeded-wildcards.py

```
import sys
import fileinput
# wildcards we've already seen will be added here
already seen=set()
def normal order (list of labels):
    local copy=list of labels.copy()
    local copy.reverse()
    new order='.' . join(local copy)
    return new order
def reversed order(list_of_labels):
    new_order='.' . join(list_of_labels)
    return new order
def reversed_order_stripped_one_label(list_of_labels):
    total labels=len(list of labels)
    shorty='.' . join(list of labels[:-1])
    return shorty
master line = sys.stdin.readline().rstrip()
master list = master line.split(".")
master list length=len(master list)
# initial wildcard is always non-redundant by default
print (reversed order(master list))
already seen.add(reversed order(master list))
for line in fileinput.input():
    line = line.rstrip()
    list = line.split(".")
    list length=len(list)
    trimed name = reversed order stripped one label(list)
    if trimed name in already seen:
            continue
    elif list length < master list length:</pre>
            print (reversed order(list))
            already seen.add(reversed order(list))
            # may be a new name, update comparators
            master_line=line
            master list=list.copy()
            master list length=list length
    elif list length >= master list length:
            # is the comparator the same as the master,
            # at least up to the master's length
            for i in range(master list length):
                if (master list[i] != list[i]):
                    master line=line
```

```
master_list=list.copy()
master_list_length=list_length
print (reversed_order(list))
already_seen.add(reversed_order(list))
break
```

Appendix I. match-and-drop.py

```
import sys
pattern_set=set()
# following patterns are in normal label order, despite filename
wildcards=open("first-past-removing-reversed.txt", "r")
for pattern in wildcards:
    pattern=pattern.rstrip()
    pattern set.add(pattern)
# patterns to review should also be in normal label order, such as
# names-to-test.txt
for line in sys.stdin:
    wildcard=False
    line = line.rstrip()
    line = line.rstrip(".")
    labels = line.split(".")
    num of labels=len(labels)
    for i in range(num of labels):
        offset=i+1
        trimmed line = ".".join(labels[-offset:])
        if trimmed line in pattern set:
            wildcard=True
    if not wildcard:
        print(line)
```

Appendix J. 2nd-level-dom-large.pl

```
#!/usr/bin/perl
use strict;
use warnings;
use IO::Socket::SSL::PublicSuffix;
my $pslfile = '/usr/local/share/public_suffix_list.dat';
my $ps = IO::Socket::SSL::PublicSuffix->from_file($pslfile);
while (my $line = <STDIN>) {
    chomp($line);
    my $root_domain = $ps->public_suffix($line,1);
    printf( "%s\n", $root_domain );
}
```

Appendix K. Effective 2nd-level domains included in the challenge "seed" domains

ac.cn
ac.id
ac.in
ac.ir
ac.jp
ac.kr
ac.th
ac.uk
ad.jp
akadns.net
akamaiedge.net
akamaihd.net
akamai.net
akamaized.net
altervista.org
awsglobalaccelerator.com
azurewebsites.net
b.br
blog.br
cloudapp.net
cloudflare-ipfs.com
cloudfront.net
ddnsking.com
ddns.me
ddns.net
duckdns.org
dvrdns.org
dyndns.biz
dyndns.info
dyndns.org
dyndns.tv
dynns.com
dynu.net

edgekey.net edgesuite.net elasticbeanstalk.com eu.org fastlylb.net fly.dev gc.ca go.gov.br go.id go.jp go.kr go.th gouv.fr govt.nz gv.at homeip.net hopto.org httpbin.org inf.br in.th in.ua jus.br kasserver.com kiev.ua ladesk.com likescandy.com me.uk mg.gov.br mine.nu mus.br myds.me myfritz.net my.id

myqnapcloud.com ne.jp nhs.uk nic.in no-ip.org ondigitalocean.app or.id or.jp or.kr pages.dev qc.ca remotewd.com rs.gov.br ru.com sakura.ne.jp sch.id service.gov.uk spdns.de sp.gov.br srv.br supabase.co sx.cn synology.me sytes.net tv.br tx.us web.id workers.dev yandexcloud.net ynh.fr zapto.org

In Honor of Oktoberfest:

"Ein Prosit"

The Polka Brothers https://www.youtube.com/watch?v=WCIEuWzhquU 49K views